

JAYE KREBS

senior nuke compositor
20+ years - feature film and broadcast

jayekrebs@gmail.com
604.250.9397

Software Knowledge - Nuke, Mocha Pro, Shotgun, Photoshop
Demo Reel - jayekrebs.com/vfx
Citizenship - Canadian
Residence - North Delta, BC

2019 - present

The VFX Cloud

Vancouver, Canada
Freelance Remote
(Netflix, Disney, various)

2019 - 2020

Pixel Eye Pictures

Vancouver, Canada
Freelance Remote
(Zero, Indy, various)

May 2019 - July 2019

Cosa VFX

Vancouver, Canada
(Swamp Thing)

Feb 2018 - July 2018

Method Studios

Vancouver, Canada
(Godzilla, The New Mutants)

July 2017 - Nov 2017

ZOIC vfx

Vancouver, Canada
(Once Upon a Time, The 100)

Mar 2015 - Sept 2016

Bardel Ent.

Vancouver, Canada
(Puss in Boots)

Jan 2015- Mar 2015

Scanline VFX

Vancouver, Canada
(Fast 7, San Andreas)

Nov 2013- June 2014

Prime Focus

Vancouver, Canada
(Sin City 2, Legend of Hercules,
Expendables3, The Interview)

May 2013- Aug 2013

LookFX

Vancouver, Canada
(Noah, Grudge Match,
Gods Behaving Badly)

Mar 2013 - April 2013

ZOIC vfx

Vancouver, Canada
(Once Upon a Time)

Sept 2011- Feb 2013

Rhythm and Hues

Vancouver, BC
(Django Unchained, Snow White and the Huntsman,
Into the Storm, RIPD)

Mar 2011- June 2011

CIS vfx

Vancouver, Canada
(Jack & Jill)

Nov 2010 - Mar 2011

MPC

Vancouver, Canada
(Fast 5, Big Year, Sucker Punch)

Nov 2009 - Nov 2010

Framestore

London, UK
(War Horse, Narnia, Nanny McPhee,
Your Highness, Clash of the Titans)

Oct 2008 - Oct 2009

nWave Digital

Brussels, Belgium
(Adve'ntures of Sammy)

July 2007- Aug 2008

CafeFX

Santa Maria, USA
(The Mist, Red Cliff, Nim's Island)

Feb 2004 - April 2007

Atmosphere VFX

Vancouver, Canada
(Battlestar Galactica, Stargate: Atlantis,
The 4400, Dead Like Me, and others)

Aug 2003 - Jan 2004

Rainmaker

Vancouver, Canada
(Animation/compositing for
various commercials))